

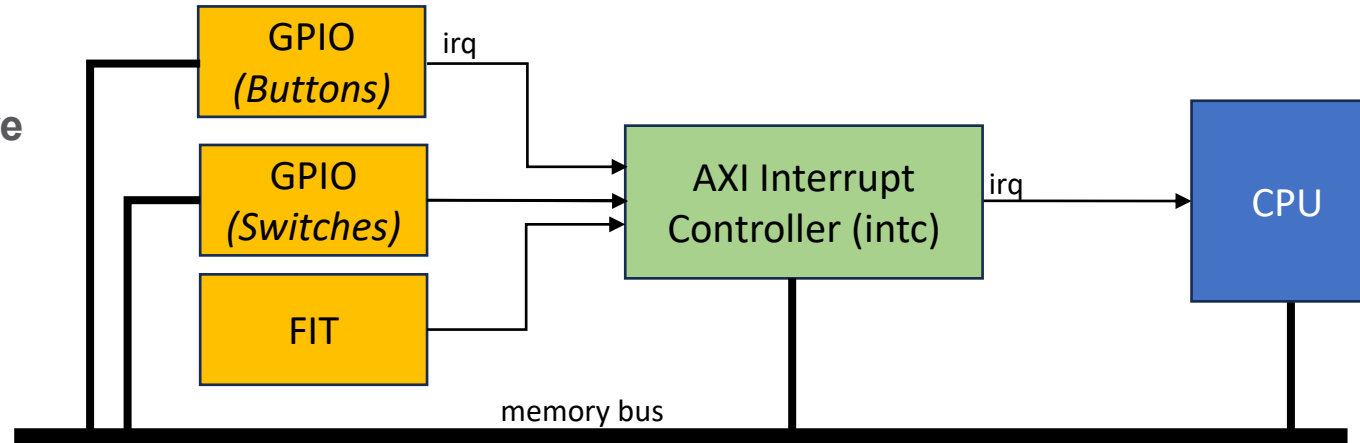
Lab 2: Interrupts

ECEN 427
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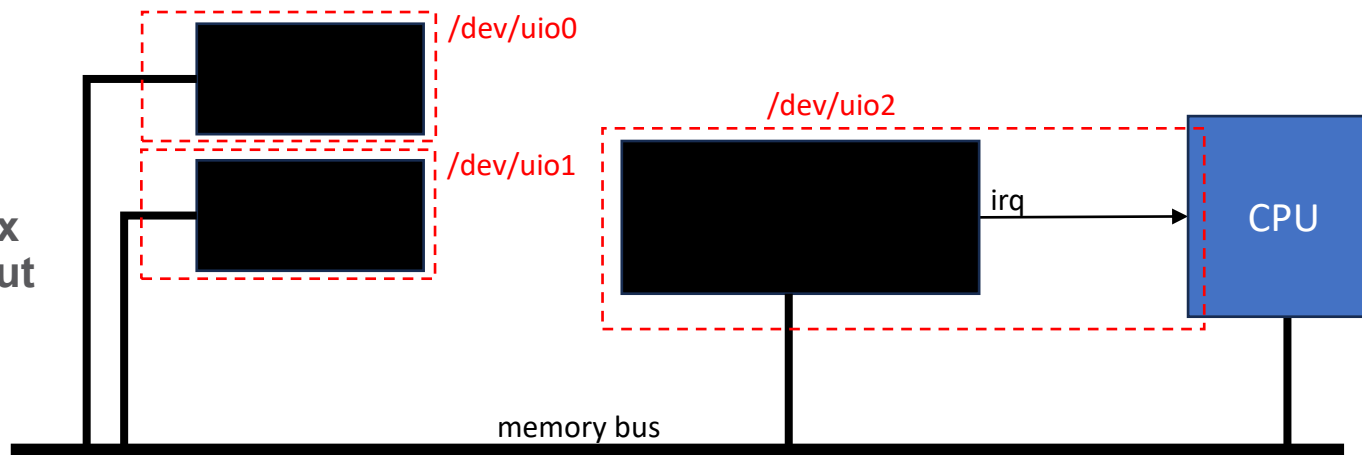
The Lab 2 HW System

Our hardware
system



- The focus of Lab 2 M2 is to write a driver for the AXI Interrupt Controller
- Once you have your GPIO and intc drivers working, you can test them with provided test applications.

What Linux
knows about



There are many pieces to building a correctly functioning interrupt system:

1. **Initializing the system.** This includes enabling interrupt handling in the individual hardware devices, and registering an interrupt handler.
2. **Responding to an interrupt.** When the system receives an interrupt, there is usually work to be done. This is typically device and application dependent.
3. **Acknowledging the interrupt.** The hardware may continue sending the interrupt until we explicitly acknowledge it.

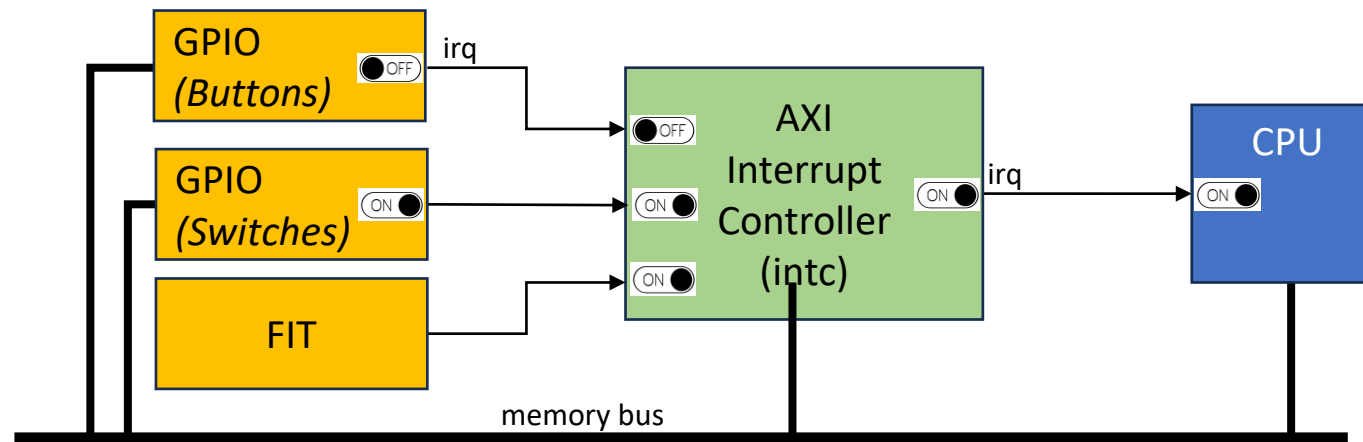
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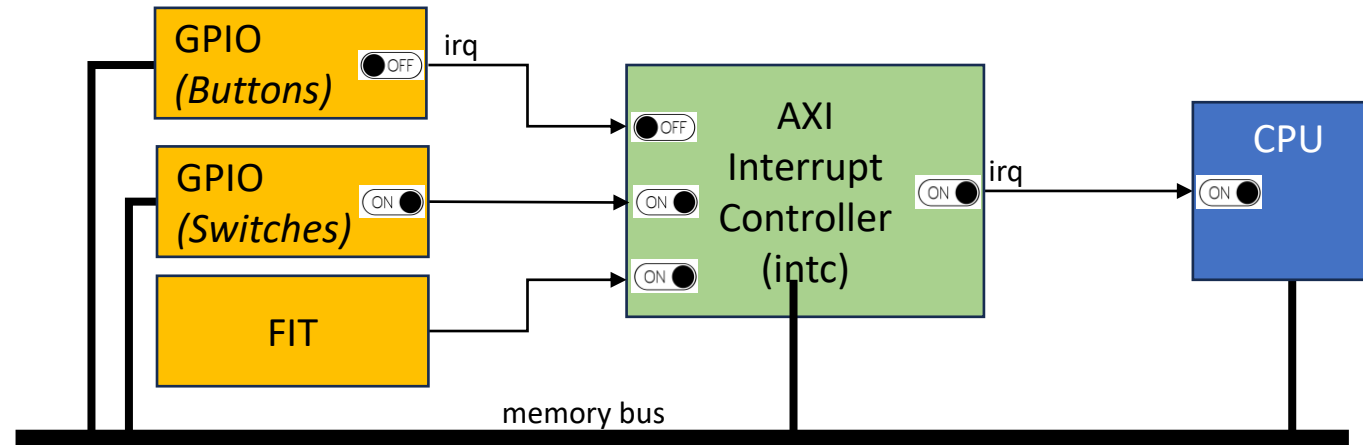
Setting up Interrupts

In most systems, enabling the interrupt system is a multi-step process.

1. **Registering a handler function (ISR).** This decides what code is trigger on an interrupt.
 - For our system, the UIO driver is taking care of this and has an ISR registered with the kernel.
 - *Recall:* This ISR will unblock our process that blocked on a read() syscall.
2. **Enabling IRQ lines.** Our system requires many points to be enabled before an interrupt will be able to be transmitted from input event to CPU:



Setting up Interrupts

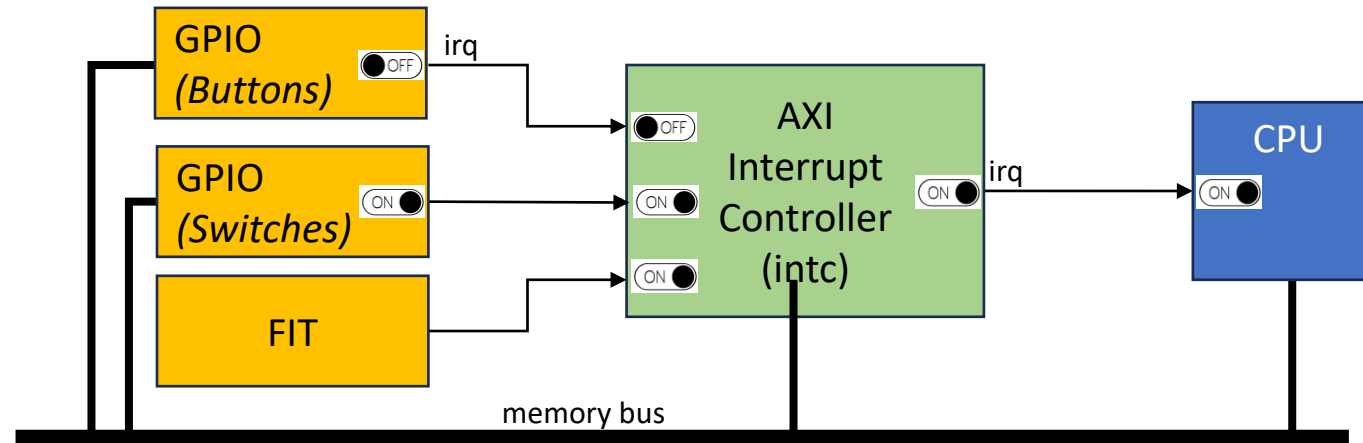


What needs enabling?

What code does this?

How?

Setting up Interrupts



What needs enabling?	What code does this?	How?
GPIO must be configured to send an interrupt	<code>buttons_enable_interrupts()</code>	Configure GPIO registers
Interrupt controller IRQ inputs must be enabled	<code>intc_irq_enable()</code>	Configure Intc registers
Interrupt IRQ output must be enabled	<code>intc_init()</code>	Configure Intc registers
Interrupts must be enabled for this CPU input in the UIO driver.	<code>intc_init()</code> . Plus, anytime an interrupt occurs and you handle it, you must re-enable (<code>intc_ack_interrupt</code>)	<code>write()</code> syscall

... let's look at the interrupt controller documentation...

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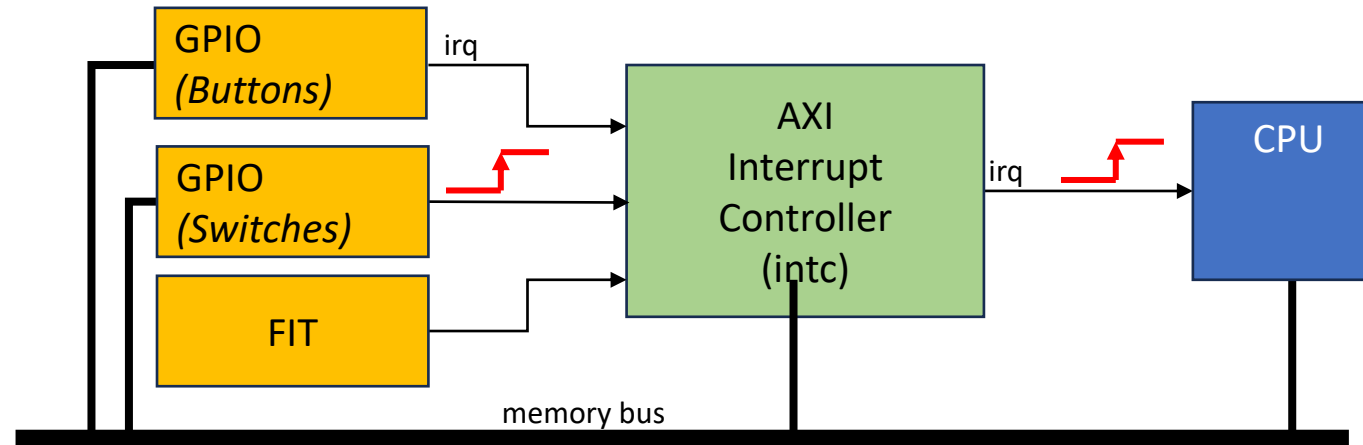
Example: In Lab 3, we will use FIT and button/switch interrupts to build a simple clock application.

- When user presses a button, change the time
- When FIT fires N times, increment time by 1 second

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Acknowledging Interrupts



- The GPIO will keep its interrupt output raised until we acknowledge it
- The Intc will keep its interrupt output raised until we acknowledge it.
- If the FIT generates an interrupt, how many places do we need to acknowledge?
- If the user presses a button, how many places do we need to acknowledge?
- Which should we acknowledge first?
- Let's look at how do we acknowledge the intc...

- We have discussed several of the functions in intc.h, let's discuss the rest

https://github.com/byu-cpe/ecen427_student/blob/main/userspace/drivers/intc/intc.h